

How to add SketchUp™ files to Realtime Landscaping™

Importing the SketchUp file:

1. Click the Tools menu
2. Select Model Import Wizard
3. Click Next
4. Set the Object Type to Accessory
5. Click Next 6. Locate and open the desired model
7. Follow the final steps of the wizard

Saving the Custom Material:

1. Create a folder on your desktop
2. Select the desired import model
3. In the Properties window on the right, click the arrow button next to the Model Image
4. Select Edit Materials
5. Select one of the Materials
6. Click the arrow button next to the Material image
7. Select Edit using Picture Editor
8. Click the File Menu
9. Select Save as
10. Save the material to the folder on your desktop
11. Close the Picture Editor
12. Repeat steps 2-11 until you saved all the desired materials

Importing the Custom Material:

1. Click the Tools menu
2. Select the Picture Editor
3. Click Next
4. Set the Picture Type to Region/Patio/Path/Pond/Stream Fill
5. Click Next
6. Locate and open the desired material
7. Follow the final steps of the wizard